

# APPLYING TELECOMMUNICATIONS DEVELOPMENTS TO SUPPLY AND LOGISTICS

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# OBJECTIVE

Can the Telecommunications sector be an inspiration for the Physical Internet?

- › Technology perspective
- › Business perspective

What would be next steps?

# THE TELCO INDUSTRY HAS A HIGH DEGREE OF STANDARDIZATION, AS A BASIS FOR INNOVATION

## Mobile

- 1991 – GSM: Voice (limited data)
- 1998 – 3G: higher data rates, worldwide standard
- 2008 – 4G: everything is data



## Telecommunications Network

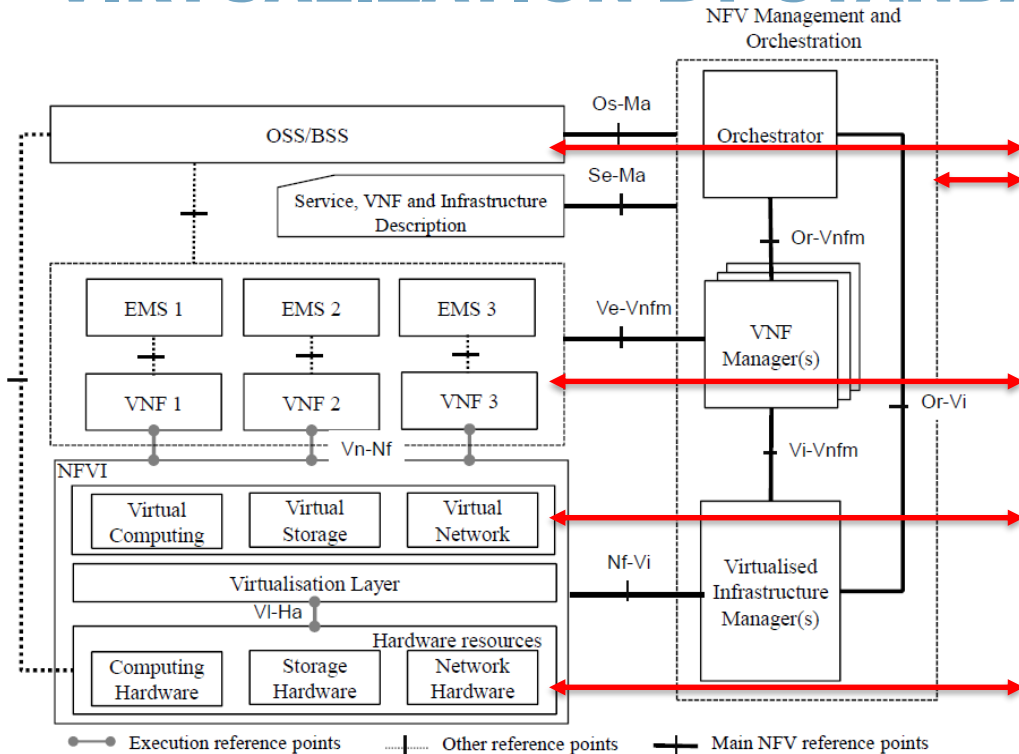
- 1989 – WWW: mail browsing, interaction
- 2000 – TriplePlay: voice, data, video
- 2015 – SDN
- 2015 – Virtualization: network in an app



## Result

- Limited number of large global players
- Huge investments in new technology (development, permits, installation)
- Job replacement

# VIRTUALIZATION BY STANDARDIZATION OF API'S



Network Service Providers

Software service providers  
(e.g. routing and firewall)

Cloud providers

Multi-tenant network providers

# TELCO ↔ LOGISTICS

| Telco                         | Logistics                        |
|-------------------------------|----------------------------------|
| Multi-tenant network provider | Multi-tenant asset owner         |
| Cloud provider                | Logistics cloud service provider |
| Software service provider     | Software service provider        |
| Network service provider      | Logistics service provider       |

# SUPPLY AND LOGISTICS FUNCTIONALITY

Logistics Operating and  
Support System

Operation and tactical planning  
Dashboards, (predictive) Quality of Service of  
VNF and Physical Layer for cargo flows

Virtual Network Functions  
(software)

Software based services (utilizing  
location based services)  
Bundling, payment and settlement, ETA/ETD,  
dynamic planning, traffic flow optimization,  
etc.

Physical Layer

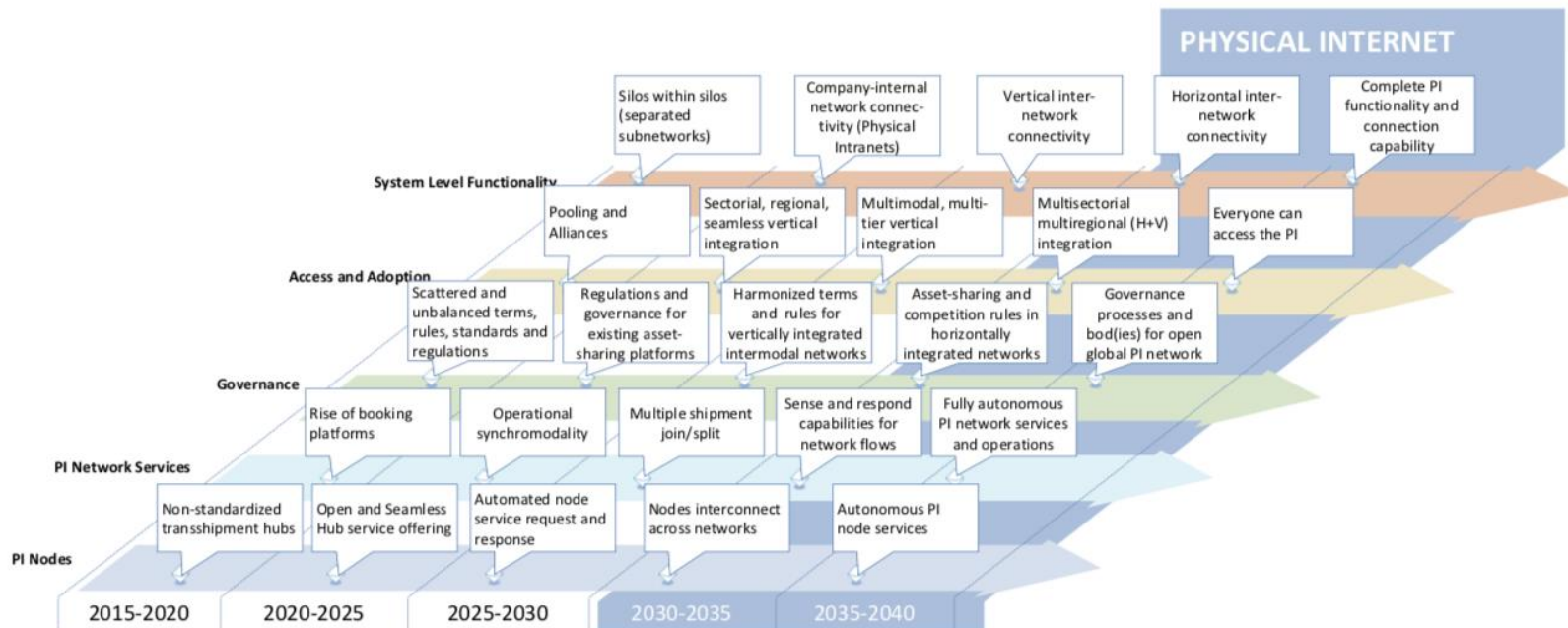
Physical environment  
Hubs, equipment, transport means,  
infrastructure

# PREREQUISITE – DATA SHARING

- › Supply Chain Visibility – status and progress
  
- › Available capacity (ad hoc, timetables, etc.)
  
- › Quality of Service (of a subnetwork, mode, node/cluster, etc.)
  - › Actual
  - › Predicted
  - › Parameters: cost, performance, availability, etc. (to be determined)
  
- › Parameters influencing QoS
  - › Disruptions (maintenance and accidents)
  - › Weather forecast, water depth, etc.
  
- › Providers of physical functions and their business services

## Roadmap to the Physical Internet

**alice** | Alliance for Logistics Innovation through Collaboration in Europe





# POTENTIAL SCENARIO'S

- › Existing thoughts in logistics (see ALICE PI roadmap) – intelligent physical layer
  - › Intelligent hubs/smart port/...
  - › Intelligent assets
- › Multi-sided platforms for data sharing and provisioning of VNF
  - › Focus on particular functionality like supply chain visibility or electronic marketplace (including payment services)
  - › Lots of examples (TEUBooker, Cargostream, Uber4Freight, etc.)
- › Telecom model – virtualization of the LSP
- › Mixed scenario

# WE DON'T KNOW WHICH SCENARIO WILL WIN, BUT

- › There is a need for collaboration to prevent suboptimalization (PI is expected to reduce 49% of the carbon footprint)
- ›
- › It requires a change in culture (data needs to be shared, software and a data sharing infrastructure need to be developed collaboratively, etc.), exploring innovative business models, etc.
- › Observation: especially those with physical assets are keen to change (innovate their business model) and collaborate

THANK YOU FOR YOUR  
ATTENTION

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